# **Do-It-Yourself Whole-Body Social-Touch Perception for a NAO Robot**

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# Motivation

- Social touch is an essential part of our everyday interactions with family, friends, and colleagues.
- Despite its importance, touch perception in social robots is very limited.
- Burns et al. introduced an easy method to add social touch perception to existing robots via external, fabric-based tactile sensors [1].
- We introduce several improvements and additional sensor templates to cover the full body of a NAO robot.



A child gently touches HERA, a NAO robot covered with fabric-based tactile sensors and a soft koala suit [2].

## Prior Work: Sensor Fabrication and User Study

Burns et al. introduce fabric-and-foam-based resistive tactile sensors that are easy to make,



pleasant to touch, and utilize curved fabrication to match the shapes of existing robots [1].

#### Working Principles: Voltage Divider and Curved Fabrication



Each sensor covers a segment of NAO's arm and operates as a single taxel.

#### **Study Design**

15 participants\*
4 sensors across NAO's arm
5 social-touch gestures
2 force intensities
3 repetitions for each five-second trial

\*15 adult participants (Age =  $32 \pm 5$ ), 7 female and 8 male, from 10 different home countries and ranging in experience with robots.



Building a sensor flat and then wrapping it around a surface degrades sensitivity. Instead, the sensor is fabricated along a curvature matching that of the robot's body part.



An illustrated guide and step-by-step video for sensor fabrication can be found in the paper and supplementary materials [1].

#### Dataset of 1800 Touches [3]



In this example, the participant performed an **energetic tickling** gesture on the robot's hand between 90 and 96 s and performed **energetic stroking** on the same body part between 101 and 107 s.

#### **Classification Results**



Confusion matrix for classifying combined gesture and force intensity.

Using a gesture-classification algorithm based on a random forest, the combined gesture and force intensity were classified with an average accuracy of 74.1%. Burns et al. also report individual classification accuracies for sensor location, gesture, and force.

# Our Improvements: New Hardware, Fabrication Step, and Patterns



#### Hardware Comparison

Prior Work by Burns et al. [1]	Our Improvements
4 sensors across the NAO's arm	12 additional sensors for 16 total patterns and full-body coverage
Arduino Uno	Custom microcontroller
4 analog inputs	16 analog inputs
40 Hz sampling rate	400 Hz sampling rate (10x faster)
Wired data streaming	Wireless data streaming
Head 5	



Left: NAO wearing the twelve new sensors we created, along with the original four patterns by Burns et al. Right: The custom receiver and sender components of our microcontroller, which has several hardware upgrades and allows for wireless data transmission.



#### Fabrication Improvement: Silicone-sealed Sensor Edges

- Prevents electrical interference from neighboring sensors
- Reduces delamination and sensor motion
- Soft silicone ensures sensors still pleasant to touch

#### **New Sensor Patterns**

We iteratively designed and built additional sensors to cover NAO's entire body. Scan the QR code to visit the pattern database [4]. Patterns are available in multiple file formats.



Sample touch interactions measured as time-series voltage data across all 16 channels. The user performs stroking on the robot's head, squeezing its shoulders and hands, poking the arms, hitting the legs, and tickling its feet.

## References and Acknowledgements

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